

# BEAR REQUIREMENTS - CHECKLIST

Bear Claws	
1. Learn About 3 Designs of Pocket Knives.	
2. Learn Knife Safety. Earn Whittling Chip.	
3. Do 1 Of The Following:	
a. Using Pocketknife, Carve 2 Items	
b. W/ Pocketknife, Safely Perform The Following:	
1. Cut A Piece Of Rope, Twine Or Fising Line.	
2. Open Sealed Box W/O Damaging Contents.	
3. Open Can W/ Can Opener Tool On Pocketknife.	
4. Remove & Replace Screws On An Object W/ The Screwdriver Tool On A Pocketknife.	
5. Open A Letter.	

Bear Necessities	
Do requirements 1-4. Req. 5 & 6 are optional.	
1. While Working On Bear Req. Attend 1 Of The Following:	
a. A Daytime Or Overnight Campout.	
b. An Outdoor Activity With Den or Pack.	
c. Day Camp.	
d. Resident Camp.	
2. Make List of Items To Take On Activity Selected In Req. 1	
3. Make List of Equipment The Group Should Bring In Addition To Their Personal Gear.	
4. Help Set Up Tent. Pick A Good Spot. Explain.	
5. Demonstrate How to Tie 2 Half Hitches. Explain Meaning & Use.	
6. Learn To Read Thermometer & Barometer. Keep Track of Temp & Barometric Pressure For 7 Days. Do At Same Time Every Day.	

Fellowship & Duty To God	
Complete the following requirements.	
1. Discuss W/ Parent, etc. What It Means To Do Your Duty To God. Tell How You Do Your Duty To God In Your Daily Life.	
2. Complete At Least 1 Of The Following:	
a. Identify Person Whose Faith You Admire & Discuss This Person With Your Family.	
b. W/ Family Member Provide Service To A Place Of Worship, etc.	
3. Complete At Least 1 Of The Following:	
a. Earn The Religious Emblem Of Your Faith.	
b. Make List Of Things You Can Do To Practice Your Duty To God. Select 2 Items & Practice For 2 Weeks.	

Fur, Feathers & Ferns	
Complete Requirement 1 & 3 Others	
1. While Hiking/Walking For 1 Mile, Identify 6 Signs That Animals, Birds, etc. are Living Nearby.	
2. Visit Zoo, etc. Describe What You Learned.	
3. Name 1 Animal That Has Become Extinct In Last 100 Years & 1 That Is Endangered. Tell Why it's Extinct.	
4. Observe Wildlife From a Distance. Describe.	
5. Use Magnifying Glass To Look At Plants. Describe What More You Could See.	
6. Learn About Composting.	
7. Plant A Vegetable or Herb Garden.	

NAME: \_\_\_\_\_

Baloo The Builder	
1. Discover Which Tools Are Best To Have In Toolbox. Learn Safety Rules. Practice W/ At Least 4 Tools.	
2. Select, Plan & Define Materials For Req. 3 Project.	
3. Assemble Materials & Build One Useful Project & 1 Fun Project.	
4. Apply A Finish To One Of Your Projects.	

Paws For Action (Duty To Country)	
Complete Requirement 1 & 2 Others	
1. Learn About Our Flag. Display At Home For 1 Month. Say Pledge of Allegiance & Learn It's Meaning.	
2. Do At Least 1 Of The Following:	
a. Find Out About 2 Famous Americans. Share.	
b. Find Nearby Places of Historical Interest. Visit w/ Family or Den.	
3. Do At Least 2 Of The Following:	
a. Visit Sheriff/Police/Fire Station OR Have Officer Visit Den. Ask Questions About How To Stay Safe.	
b. Make List of Emergency Numbers. Discuss W/ Family Where List Should Be Kept. Show You Know How To Call For Help. Discuss Who Can Help If Parent Is Not Available.	
c. W/ Family, Develop Plan To Follow In Emergency. Practice Plan 3 Times.	
4. Do At Least 1 Of The Following:	
a. Do Cleanup Project That Benefits Community.	
b. Participate In Patriotic Community Parade, etc.	

# BEAR ELECTIVES - CHECKLIST

NAME: \_\_\_\_\_

COMPLETED REQUIREMENTS	
Bear Claws	
Bear Necessities	
Fellowship & Duty To God	
Fur, Feathers, & Ferns	
Baloo The Builder	
Paws For Action (Duty To Country)	
Protect Yourself Rules	
Denner _____	
Ast Denner _____	

COMPLETED ELECTIVES	
Grin & Bear It	
A Bear Goes Fishing	
Bear Picnic Basket	
Critter Care	
Forensics	
Marble Madness	
Roaring Laughter	
Salmon Run	
Super Science	
Yo-Yo	
Modular Design	
Denner _____	
Ast Denner _____	

Grin & Bear It	
1. Play A Challenge/Initiative Game W/ Den.	
Take Part In Reflection After Game.	
2. W/ Den, Organize Scout Carnival & Lead It.	
3. Help Younger Scouts At The Carnival.	
4. Discuss What Did/Didn't Work At Carnival.	
5. W/ Den Develop A Thank-You Cheer To	
Recognize Those Who Helped W/ Carnival.	

Bear Picnic Basket	
Complete at least 3 requirements.	
1. Create Your Own Bear Cookbook w/ 5 Recipes	
Include 1 Recipe For Breakfast, Lunch,	
Dinner & A Nutritious Snack.	
2. W/ Family Or Den, Prepare To Cook By Explaining	
Planning, Tool Selection, Sanitation & Safety.	
3. Prepare 2 Nutritious Snacks, Share w/ Den, etc.	
4. W/ Adult, Pick Recipe To Cook In A Kitchen.	
Help To Get The Ingr's. Cook & Serve Meal.	
Clean Up After Preparation & Cooking.	
5. W/ Adult, Pick Recipe To Cook Outdoors.	
Help To Get The Ingr's. Cook & Serve Meal.	
Clean Up After Preparation & Cooking.	

Critter Care	
Complete all of the following.	
1. Do One Of The Following:	
a. Make List Of Tasks You Did For 2 Weeks To	
Take Care Of Your Pet.	
b. Research a Pet You Would Like To Have.	
Prepare A Report About The Care It Needs.	
2. Complete 1 Of The Following:	
a. Make & Present A Poster/Power Point About	
Your Pet Or Pet You Would Like To Have.	
b. Make & Share A Poster/PowerPoint Explaining	
3 Ways That Animals Can Help People.	
3. Complete At Least 1 Of The Following & Share:	
a. Visit Local Vet/Animal Shelter. Find Out What	
Animals They See & Types Of Care They Give.	
b. Learn About Careers That Involve Care Of Animals.	
What Education/Training Are Required.	

# BEAR ELECTIVES - CHECKLIST

NAME: \_\_\_\_\_

## A Bear Goes Fishing

Complete at least 3 requirements.

1. Learn About 3 Fish In Your Area. Draw a Color	
Picture of Each Fish, Record What They Like	
To Eat & Their Habitat.	
2. Learn About Your Local Fishing Reg's w/ An Adult.	
List 3 of the Reg's & 1 Reason They Exist.	
3. Learn About Fishing Equip. Make A Fishing	
Pole. Practice Casting at Target.	
4. Go Fishing. Spend 1 Hour Trying To Catch A Fish.	

## Roaring Laughter

Complete at least 4 of the following.

1. Write Down 3 Things That Make You Laugh.	
2. Practice Reading Tongue Twisters.	
3. Create a Short Story. Remove Some Nouns,	
Adjectives, etc Leaving Blanks. Have Friend	
Fill It In.	
4. W/ Partner, Play a Game That Makes	
You Laugh.	
5. Share a Few Jokes w/ Friends.	
6. Practice At Least 2 Run Ons w/ Friends.	
Perform at Pack Meeting or Campfire.	

## Forensics

Complete all of the following.

1. Talk w/ Family & Den How Forensics Helps Solve Crimes.	
2. Take & Analyze Your Fingerprints.	
3. Coomplete 1 Of The Following:	
a. Learn About Chromatography. Do an Investigation	
Using Diff. Types of Black, Felt Tip Markers. Share Results.	
b. Do Analysis of Salt, Sugar, Baking Soda & Cornstarch.	
4. Complete 1 Of The Following:	
a. Visit Sheriff/Police Offic. Find Out How	
They Collect Evidence.	
b. Learn About Diff. Jobs in Forensic Science. Choose	
2 & Learn What is Required To Work In That Field.	
Share What You Learn w/ Den.	
c. Learn How Animals Are Used to Gather Evidence.	
Share What You Learn w/ Your Den.	

## Marble Madness

Complete requirements 1-4. 5 is optional.

1. Discuss The History of Marbles w/ Your Family.	
Talk About 3 Diff. Sizes of Marble, What They	
Are Made of & Used For.	
2. Learn About 3 Diff. Marble Games. Learn	
To Play "Ringer" & How To Keep Score.	
Play Game w/ Den, Family or Friends.	
3. Learn 5 Words That Are Used When Discussing	
Marbles. Tell What The Words Mean. Share.	
4. Complete 1 Of The Following:	
a. W/ Den or Family Make Marble Obstacle Course	
Or Marble Golf Course. Share What You Create.	
b. Create Your Own Marble Game w/ Rules.	
Explain Game & Rules To Family, Den or Friends.	
c. W/ Den or Family Make Marble Race Track.	
Have At Least 2 Lanes To Race Marbles.	
d. Make a Marble Maze.	
5. Make a Marble Bag w/ Help of an Adult.	

# BEAR ELECTIVES - CHECKLIST

NAME: \_\_\_\_\_

## Salmon Run

Complete requirements 1-4 & 2 others.

1. Explain Importance of Lifeguards, etc. in Swimming Area. Explain Buddy System	
2. Go Swimming w/ Den/Family Or Take Swim Lesson.	
3. Explain Safety Rules Before You Go Boating.	
4. Identify Equip. Needed When Going Boating.	
5. Demonstrate Correct Rowing or Paddling Form. Explain How Rowing/Canoeing are Good Exercise.	
6. Show How To Do A Reach & A Throw Rescue.	
7. Demonstrate Front Crawl To Den Or Family	
8. Name 3 Swimming Ability Groups for the BSA.	
9. Earn the BSA Beginner Swimmer Clasification.	

## Super Science

Complete at least 4 of the following.

1. Make Static Electricity w/ Balloon, etc. Explain What You Learned.	
2. Conduct a Static Electricity Investigation. Explain What You Learned.	
3. Do Sink or Float Investigation. Explain.	
4. Do Color-Morphing Investigation. Explain.	
5. Do Color Layering Investigation. Explain.	

## Protect Yourself Rules

1. Watch The "Protect Yourself" Video.	
2. Show How You Say "NO" To Someone.	
3. Identify 5 Trusted Adults. Share List W/ Parents.	
4. Describe A "Safe Stranger".	

## Yo-Yo

1. Learn Safety Rules of YoYo, Follow At All Times	
2. Show How To Find Proper Length Of String.	
3. Explain Importance Of String Length & Location.	
4. Show How To String YoYo & Make Slilpknot.	
5. Conduct Pendulum Experiment. Explain Diff. With Long & Short String.	
6. Show You Can Properly Wind YoYo.	
7. Demonstrate Gravity Pull Trick.	

## Modular Design

1. Learn What Modular Design Is. Identify 3 Things Mad By Modular Design.	
2. Identify 3 Benefits Of Modular Design.	
3. Using Modular Pieces, Build Model W/ Instruct's	
4. Using Modular Pieces, Build W/Out Instruct's	
5. Using Your Model Create Step By Step Instruc's Have Someone Make It Using Your Instruc's	
6. Share Your Model With Your Den Or Family. Explain What Your Model Is Designed To Do.	

## Notes